



## LARKS TECHNOLOGIES

**Formed on:** December 1<sup>st</sup> 2000

**Corporate Headquarters:** Rancho Bonito, CA

**CEO:** Mark Larks

<b>VP of R&amp;D:</b>	Norman Larks
<b>VP of Corporate Security:</b>	Robert Manning
<b>VP of Human Resources:</b>	Nathan Renny
<b>VP of Information Technologies:</b>	Kelly Hawkins
<b>VP of Facilities:</b>	Jackie Brin
<b>VP of Marketing:</b>	Malinda Hails
<b>VP of Hero Support:</b>	Ryan Couch

Larks Technology was originally created so the technologies that Norman created could be tied to a company and the profits from them could be cycled into a company. But after a few years the amount of technologies that Norman created had started created more and more income. Mark soon realized that there was enough work that more permanent personal was needed to keep up with the demand of the business. In the space of a few months in 2006, the company went from six permanent employees to employing just over two hundred. The company is mainly a research and development company. The R&D is split into two parts, new technologies and improvement of current technologies.

Because of the corruption of ARC the company started to take precautions to protect it's employees and technologies. By the time the Ta'anari invasion happened the company had a good start on an underground bunker. Now days the Lark Technologies compound takes up several acers above and below ground. They also have contracts with the city and several local companies to give them support to keep the city base services running. The Larks have poured a lot of funds back into their home city to help everyone to recover from the difficult time that the Ta'anari has caused.

Larks Technologies is a huge supported of superhero groups. They have entire department devoted to it. This is the only part of the company that actually makes items to be sold. There is a strong policy that all superhero items can only be sold to legit superhero teams. They don't want this technology getting in to a supervillain group hands.